

Detecting Anomalies in the Order of Equally-typed Method Arguments

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**Image to have two
different keys...**



**Image to have two
different keys...**

**Which key fits
which keyhole?**

```
int high = ...
```

```
int low = ...
```

Image to have two
int variables...

```
void setEndpoints(int, int)
```

```
int high = ...
```

```
int low = ...
```

```
void setEndpoints(int, int)
```

Image to have two
`int` variables...

Which argument fits
which position?

```
int high = ...
```

```
int low = ...
```

```
void setEndpoints(int, int)
```



Image to have two
`int` variables...

**Which argument fits
which position?**

```
int high = ...  
int low = ...  
  
void setEndpoints(int, int)
```

The diagram illustrates the mapping of variables to function arguments. A yellow dashed arrow points from the variable `high` to the first `int` argument in the `setEndpoints` function signature. A red dashed arrow points from the variable `low` to the second `int` argument. Additionally, there are two yellow dashed arrows pointing from the ellipsis (`...`) in the `high` and `low` declarations to the first and second `int` arguments, respectively, suggesting a potential mismatch or a specific mapping rule being discussed.

Image to have two
`int` variables...

Which argument fits
which position?

Equally-typed Method Arguments



Problem: Type system doesn't help

What Can Go Wrong? (1)

```
int high = ..;
```

```
int low = ..;
```

```
setEndpoints(?, ?);
```

```
void setEndpoints(int i, int j) {
```

```
    ...
```

```
}
```

What Can Go Wrong? (1)

```
int high = ..;
```

```
int low = ..;
```

```
setEndpoints(?, ?);
```

```
void setEndpoints(int i, int j) {  
    ...  
}
```

Bad names for formal parameters

→ **Understandability problem**

What Can Go Wrong? (2)

```
int high = ..;
```

```
int low = ..;
```

```
setEndpoints(low, high);
```

```
void setEndpoints(int high, int low) {
```

```
    ...
```

```
}
```

What Can Go Wrong? (2)

```
int high = ..;
```

```
int low = ..;
```

```
setEndpoints(low, high);
```

```
void setEndpoints(int high, int low) {
```

```
    ...
```

```
}
```

Arguments passed in wrong order

→ **Correctness problem**

What Can Go Wrong? (3)

```
int high = ..;
```

```
int low = ..;
```

```
setEndpoints(low, high); // invert end points
```

```
void setEndpoints(int high, int low) {
```

```
    ...
```

```
}
```

What Can Go Wrong? (3)

```
int high = ..;
```

```
int low = ..;
```

```
setEndpoints(low, high); // invert end points
```

```
void setEndpoints(int high, int low) {  
    ...  
}
```

Unexpected but correct argument order

→ **Maintainability problem**

Is This Important?

**11% of all call sites have two
or more equally-typed arguments**

I.e., 1 unchecked call per 20 LOC


(DaCapo benchmarks, 1.6 MLOC Java code)

Static Anomaly Detection



```
void m(int a,  
       int b) {}  
m(a, b);  
m(b, a);
```

(a,b)
(a,b)
(b,a)

m(b, a);

Reverse?!


Static Anomaly Detection



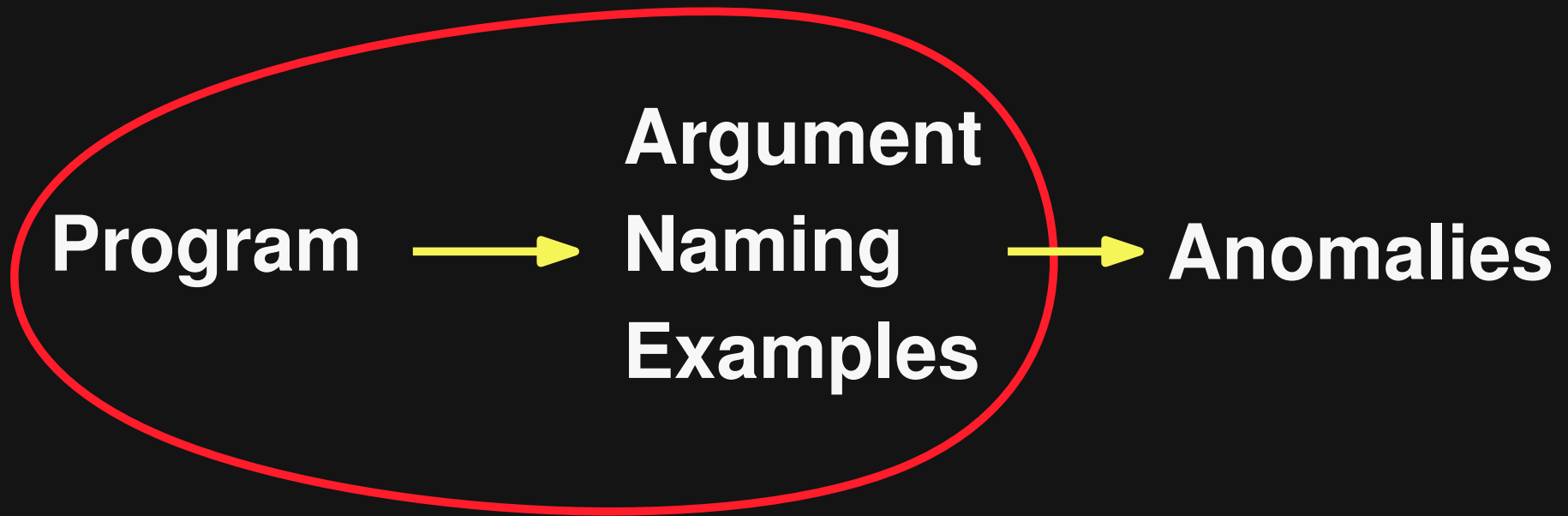
Simple yet effective

```
void m(int a,  
       int b) {}  
  
m(a, b);  
m(b, a);
```

(a,b)
(a,b)
(b,a)

m(b, a);

Reverse?!

Static Anomaly Detection



```
void m(int a,  
       int b) {}  
m(a, b);  
m(b, a);
```

(a,b)
(a,b)
(b,a)

m(b, a);
Reverse?!

Argument Name Extraction

Goal: Find examples for argument names

```
int highEP;
```

```
int[] lowEP;
```

```
Data data;
```

```
setEndpoints(highEP, lowEP[i]);
```

```
setEndpoints(data.h, data.low());
```

Argument Name Extraction

Goal: Find examples for argument names

```
int highEP;    local variable:  
int[] lowEP;  "highEP"  
Data data;  
              ↑  
setEndpoints(highEP, lowEP[i]);  
  
setEndpoints(data.h, data.low());
```

Argument Name Extraction

Goal: Find examples for argument names

```
int highEP;    local variable:  
int[] lowEP;  "highEP"  
Data data;  
setEndpoints(highEP, lowEP[i]);  
setEndpoints(data.h, data.low());
```

array access:
"lowEP"

Argument Name Extraction

Goal: Find examples for argument names

```
int highEP;      local variable:  
int[] lowEP;    "highEP"  
Data data;  
setEndpoints(highEP, lowEP[i]);    array access: "lowEP"  
  
setEndpoints(data.h, data.low());  
                                field access: "h"
```

Argument Name Extraction

Goal: Find examples for argument names

```
int highEP;
int[] lowEP;
Data data;
setEndpoints(highEP, lowEP[i]);
setEndpoints(data.h, data.low());
```

local variable:
"highEP"

array access:
"lowEP"



field access:
"h"

method call:
"low"

Parameter Name Extraction

More examples: Formal parameter names

```
void setEndpoints(int high, int low) {  
    ...  
}
```


 **"high"**  **"low"**

Static Anomaly Detection



```
void m(int a,  
       int b) {}  
m(a, b);  
m(b, a);
```

(a,b)
(a,b)
(b,a)

m(b, a);

Reverse?!

Static Anomaly Detection



```
void m(int a,  
       int b) {}  
m(a, b);  
m(b, a);
```

(a,b)
(a,b)
(b,a)

m(b, a);

Reverse?!

Anomaly Detection

What is an anomaly?

Pos. 1	Pos. 2
high	low
h	Low
high	low
highEP	lowEP
low	high

Anomaly Detection

What is an anomaly?

Pos. 1	Pos. 2
high	low
h	Low
high	low
highEP	lowEP
low	high

**An unusual name
is no anomaly**

Anomaly Detection

What is an anomaly?

Pos. 1	Pos. 2
high	low
h	Low
high	low
highEP	lowEP
low	high

An unusual permutation
is an anomaly

Anomaly Detection

Which permutation is more normal?

Pos. 1	Pos. 2		Pos. 1	Pos. 2
high	low		high	low
h	Low		h	Low
high	low	vs.	high	low
highEP	lowEP		highEP	lowEP
low	high		high	low

Anomaly Detection

How normal is this permutation?

Pos. 1	Pos. 2
high	low
h	Low
high	low
highEP	lowEP
high	low

Anomaly Detection

How normal is this permutation?

$$\begin{aligned} \text{fitPos}(\mathbf{high}, 1) = & \\ & \text{similarity}(\mathbf{high}, 1) \\ & - \text{similarity}(\mathbf{high}, 2) \end{aligned}$$

Pos. 1	Pos. 2
high	low
h	Low
high	low
highEP	lowEP
high	low

Anomaly Detection

How normal is this permutation?

$$\begin{aligned} fitPos(\mathbf{high}, 1) = & \\ & \textit{similarity}(\mathbf{high}, 1) \\ & - \textit{similarity}(\mathbf{high}, 2) \end{aligned}$$

$$\begin{aligned} normality = & \\ & fitPos(\mathbf{high}, 1) \\ & + fitPos(\mathbf{low}, 2) \\ & - fitPos(\mathbf{low}, 1) \\ & - fitPos(\mathbf{high}, 2) \end{aligned}$$

Pos. 1	Pos. 2
high	low
h	Low
high	low
highEP	lowEP
high	low

Anomaly Detection

Which permutation is more normal?

Pos. 1	Pos. 2
high	low
h	Low
high	low
highEP	lowEP
low	high

vs.

Pos. 1	Pos. 2
high	low
h	Low
high	low
highEP	lowEP
high	low

normality = 0%

normality = 86%

Anomaly Detection

Which permutation is more normal?

Pos. 1	Pos. 2
high	low
h	Low
high	low
highEP	lowEP
low	high

normality = 0%

vs.

Pos. 1	Pos. 2
high	low
h	Low
high	low
highEP	lowEP
high	low

normality = 86%

Anomaly!

Summary of Approach



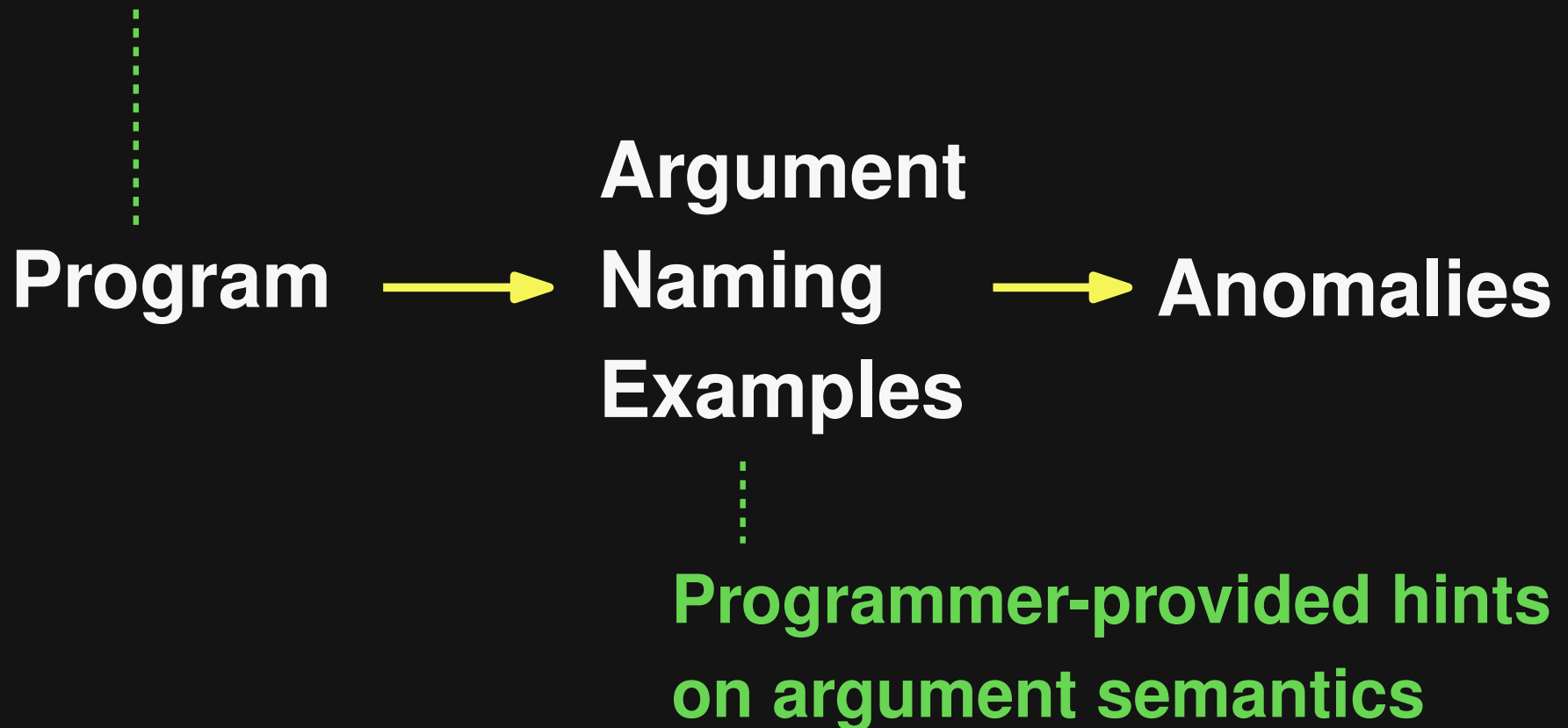
Summary of Approach

No specifications



Summary of Approach

No specifications



Evaluation

- **Effectiveness in finding anomalies?**
- **Anomalies in mature programs?**

Setup:

DaCapo benchmarks, 1.6 MLOC Java

Effectiveness

for each call site with equally-typed arguments
for each permutation of the arguments
seed anomaly and try to find it

Effectiveness

for each call site with equally-typed arguments
for each permutation of the arguments
seed anomaly and try to find it

$$\text{Precision} = \frac{\# \text{ true pos.}}{\# \text{ true pos.} + \# \text{ false pos.}}$$

$$\text{Recall} = \begin{cases} 1 & \text{if seeded anomaly found} \\ 0 & \text{otherwise} \end{cases}$$

Effectiveness

Average over 49K seeded anomalies

Precision: 72%

Recall: 38%

Anomalies in Real Programs

29 anomalies



22 relevant

7 false positives

Anomalies in Real Programs

29 anomalies



22 relevant

7 false positives



1 correctness
problem

10 understandability
problems

11 maintainability
problems

Anomalies in Real Programs

Correctness problem in Eclipse

```
// call  
createAlignment(name, mode,  
    Alignment.R_INNERMOST, count, sourceRestart,  
    adjust);  
  
// called method  
Alignment createAlignment(String name, int mode,  
    int count, int sourceRestart, int continuationIndent,  
    boolean adjust) { ... }
```

Anomalies in Real Programs

Correctness problem in Eclipse

// call

```
createAlignment(name, mode,  
Alignment.R_INNERMOST, count, sourceRestart,  
adjust);
```

// called method

```
Alignment createAlignment(String name, int mode,  
int count, int sourceRestart, int continuationIndent,  
boolean adjust) { ... }
```

Anomalies in Real Programs

Correctness problem in Eclipse

```
// call
```

```
createAlignment(name, mode,  
Alignment.R_INNERMOST, count, sourceRestart,  
adjust);
```

```
// called method
```

```
Alignment createAlignment(String name, int mode,  
int count, int sourceRestart, int continuationIndent,  
boolean adjust) { ... }
```

Anomalies in Real Programs

Understandability problem in Jython

// called method

```
PyFloat _pow(double value, double iw, PyObject modulo)
```


Anomalies in Real Programs

Understandability problem in Jython


```
// called method  
PyFloat _pow(double value, double iw, PyObject modulo)
```

**Exponentiation: What is base
and what is exponent?**

Anomalies in Real Programs

Understandability problem in Jython

```
// call  
_pow(coerce(left), value, null)  
  
// called method  
PyFloat _pow(double value, double iw, PyObject modulo)
```



**Exponentiation: What is base
and what is exponent?**

Anomalies in Real Programs

Maintainability problem in Eclipse

// call

```
generateOptimizedBoolean(  
    currentScope, codeStream,  
    falseLabel, trueLabel, valueRequired)
```

// called method

```
void generateOptimizedBoolean(  
    BlockScope currentScope, CodeStream codeStream,  
    Label trueLabel, Label falseLabel, boolean valueRequired)
```

Anomalies in Real Programs

Maintainability problem in Eclipse

```
// call  
generateOptimizedBoolean(  
    currentScope, codeStream,  
    falseLabel, trueLabel, valueRequired)
```

Unexpected but correct

```
// called method  
void generateOptimizedBoolean(  
    BlockScope currentScope, CodeStream codeStream,  
    Label trueLabel, Label falseLabel, boolean valueRequired)
```

Summary of Evaluation

- **Effectiveness in finding anomalies?**
72% precision, 38% recall
- **Anomalies in mature programs?**
22 relevant among 29 reported

What Does It Cost?

Only input:

Source code of program

Time to analyze 1.6 MLOC:

Less than two minutes

Conclusion

- Cheap technique to find anomalies involving **equally-typed arguments**
- **Simple** but **effective**
- Try it out!



<http://mp.binaervarianz.de/issta2011>

Thank you!

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<http://mp.binaervarianz.de/issta2011>